

AI Characters

International Workshop · 11 October 2025

Neuer Graben 40 · Room 41/E09

10:00–10:30	Arrival and Coffee
10:30–11:00	Welcome and Introduction(s) Jan-Noël Thon (Osnabrück)
11:00–12:00	Chatbots, Avatars, NPCs: On the Forms and Functions of AI Character Generators Jan-Noël Thon (Osnabrück)
12:00–13:30	Lunch Break
13:30–14:30	Synthetic Play: The Co-Creation of Emotionally Rich Roleplay Experiences with Chatbots Kristine Ask (NTNU)/Tanja Sihvonen (Vaasa)
14:30–15:30	<my_life_as_grok>: Characters and Narrators in Pseudo-Autobiographical GenAI Comic Strips Lukas R.A. Wilde (NTNU)
15:30–16:00	Coffee Break
16:00–17:00	Reading the Machine: Hermeneutics in the Age of Smart NPCs Martin Hennig (Tübingen)
17:00–18:00	Fictional Character, Digital Companion, Non-Human Other? On the Ontological and Moral Status of AI Characters in Videogames Theresa Krampe (Tübingen)
18:00–18:30	Concluding Discussion